Arm and Hand Accessories

Any hand or arm accessory can be worn on one side only, or as a pair on both sides. If they are worn on both sides, they must match each other.

These arm wraps/ armlets/ bracers can be worn over bare arms when a sleeveless or three-quarter sleeved tunic is worn, or with full sleeves, either over the cuff of the sleeve so you do not see the end of the sleeve, or under the sleeve so long as the wraps/ armlets/ bracers reach the wrist of the arm.

Item	Reference Image	Material	Additional Notes

Bracers (Non-Armor)	arm_bracer_example.jpg	Leather or Leather-Like	• Bracers made of harder materials than leather are considered armor and must be pre-approved in the design process. • Cannot have any visible laces or buckles. • May have up to three straps; the ends of the straps must be hidden • Must encompass the entire forearm with no visible gap. • Can be closed by snaps (must be subdued), industrial Velcro, or magnets, but this closure must be hidden on the inner forearm • No etching or designs other than basic lines or borders will be permitted. • Bracers may have a flap extending over the hand, provided • that the wrist is still capable of full range of motion. If a hand flap is present, the bracer must be worn over some sort of • sleeve or wrap.

Bicep Cuffs	arm_cuff_example.jpg	Leather or Leather-Like	• Completely encircle the bicep • May be worn singly or in pairs. • Same construction and materials rules as bracers

Wraps	arm_wrap_example.jpg	The wraps should be made of an approvable fabric (please see the fabrics section for a list of options)	• May be worn with a tunic that is sleeved, sleeveless or has three-quarter sleeves. • No Under Armor or athletic elastic material will be allowed, with the exception of boxing wraps, which are allowed so long as the logo patch is removed and the Velcro fasteners are not visible. • All arm wraps must be secured so as to not come undone during a performance. • Velcro or other method of securing the wraps should be used, but not be visible. The method should be shown in a separate submission photo. • The color of the wraps should be complementary to the rest of the costume and should reflect colors allowed for tabards.

Armlets	arm_armlet_example.jpg	Should be made of an approvable fabric (please see the fabrics section for a list of options)	• Similar in construction to simple bracers, but made of fabric instead of leather. • May be used in place of wraps. • Should be tailored to ensure proper fit and avoid a baggy look. • The color of the armlets should be complementary to the rest of the costume and should reflect colors allowed for tabards.

Gloves	arm_glove_example.jpg	Leather or Leather-Like	• Gloves must be made from leather or leather-like material. No rubber gloves, suede gloves, silk or silk-like gloves, motocross gloves, cotton gloves, or workout gloves may be utilized. • Gloves should have no logos visible. • Sith gloves should generally be black, though red or gray may be used if they complement the costume. Jedi gloves should generally be brown, though alternate earth tone colors such as dark greens may be used if they complement the costume. • Gloves should be fitted to the member’s hand without excess material or bagginess, and should not impede wielding of the saber. The cuff and the hand portion of the glove should appear to be of the same material and should not have different finishes. • Fingerless gloves are permitted. • Gloves are permitted as suitable arm coverings for sleeveless costumes, provided that

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